

ABSTRAK

**IMPLEMENTASI MODEL PEMBELAJARAN KOOPERATIF TIPE
TEAMS GAMES TOURNAMENT (TGT) PADA KOMPETENSI DASAR
MENYUSUN LAPORAN KEUANGAN PERUSAHAAN JASA UNTUK
MENINGKATKAN KEAKTIFAN DAN PEMAHAMAN SISWA SMA
KELAS XI**

Penelitian Tindakan Kelas pada Siswa Kelas XI IPS 3 SMA Negeri 6 Yogyakarta

Tahun Ajaran 2013/2014

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Tujuan dari penelitian ini adalah untuk mengetahui peningkatan keaktifan dan pemahaman siswa kelas XI IPS SMA Negeri 6 Yogyakarta pada materi Akuntansi melalui penerapan model pembelajaran kooperatif tipe *Team-Games-Tournament* (TGT). Jenis penelitian ini adalah Penelitian Tindakan Kelas (PTK). Penelitian dilaksanakan pada bulan April-Mei 2014 di SMA Negeri 6 Yogyakarta.

Teknik pengumpulan data adalah observasi, wawancara, tes, dan dokumentasi. Penelitian tindakan kelas ini dilaksanakan dalam dua siklus yang dalam tiap siklus meliputi empat tahap kegiatan, yaitu perencanaan, tindakan, observasi, dan refleksi. Teknik analisis data yaitu analisis deskriptif dan analisis komparatif.

Hasil penelitian menunjukkan bahwa penerapan model pembelajaran kooperatif tipe *Team-Games-Tournament* (TGT) dapat meningkatkan: (1) keaktifan ditunjukkan dengan penambahan jumlah siswa yang aktif pada sasaran *visual activities* sebesar 80,47%, *oral activities* sebesar 92%, *listening activities* sebesar 42,40%, *mental activities* sebesar 50% dan *emotional activities* sebesar 100%. (2) pemahaman siswa terhadap TGT ditunjukkan dari hasil perbandingan antara nilai skor evaluasi sebelum dan sesudah penerapan model pembelajaran kooperatif tipe TGT. Hasil skor evaluasi siswa sebelum penerapan TGT menunjukkan nilai rata-rata kelas 65,38. Hasil siklus 1 menunjukkan nilai rata-rata kelas 82,23. Hasil siklus 2 menunjukkan nilai rata-rata 95,1. Pemahaman siswa meningkat sebesar 26% setelah siklus 1 dan 16% setelah siklus 2.

ABSTRACT

**THE IMPLEMENTATION OF COOPERATIVE LEARNING MODEL
WITH THE TEAMS GAME TOURNAMENT TYPE FOR THE BASIC
COMPETENCE OF PREPARING FINANCIAL STATEMENT SERVICES
TO INCREASE THE STUDENTS' ACTIVITIES AND
UNDERSTANDINGS OF THE ELEVENTH GRADE STUDENTS OF
SENIOR HIGH SCHOOL**

A Classroom Action Research on the Eleventh Grade Students of The
Social Sciences Departments in the *SMA Negeri* (State Senior High School) 6
Yogyakarta
for the academic year 2013/2014

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The research aims at finding out the progress of the activity and understanding on the eleventh grade students of *SMA Negeri* (State Senior High School) 6 Yogyakarta for accounting subject through the implementation of a cooperative learning model with the teams-games-tournament (TGT) type. This research is a classroom action research (CAR). It was conducted from April to May 2014 in *SMA Negeri* (State Senior High School) 6 Yogyakarta.

The data collecting techniques were observation, interview, test and documentation. They were done in two cycles and each cycle consisted of four stages. They were planning, acting, observation, and reflection. The data analysis technique were used a descriptive and comparative analysis.

The results show that the application of cooperative learning model with Team-Games-Tournament (TGT) type can increase:(1) the activity of the students. It can be shown by 80,47 % from the number of students who were active in the visual target activities, 92% oral activities, 42,40% listening activities, 50% mental activities and 100% emotional activities ; (2) In addition the method also increases student's understanding over TGT it is indicated by the comparison evaluation score before and after the implementation of TGT cooperative learning method. Before TGT implementation, the average class evaluation score was 65.38. After the first cycle, the average class evaluation score is 82.23 and the second cycle is 95.1. The students' understanding increases by 26% after the first cycle and 16% after the second cycle.